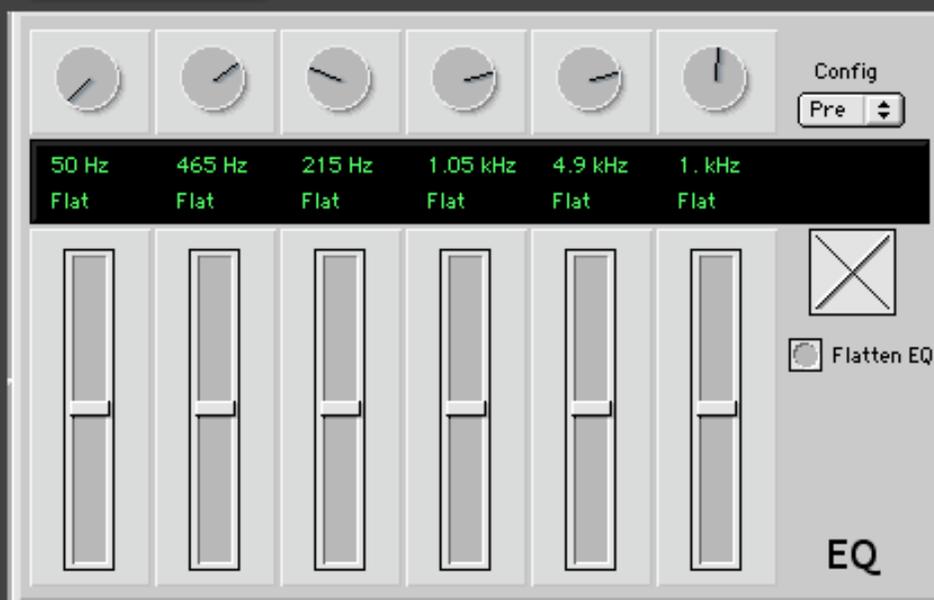




# BodIT



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## Bodit 1.0 User's Manual

**Note:**

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## Features

- Comprehensive synchronized control of any Line 6 Bass Pod XT Live connected via MIDI (by either USB or MIDI cable).
- The ability to view all Pod XT parameters on the computer screen at once.
- Accurate on-screen updating of parameters as you tweak the knobs.
- Save patches as banks or individual presets for exchange with other Bass Pod XT Live Users.
- Added "Flatten EQ" button to EQ section.

## Known Issues

- Cannot store patches on the unit from the software. But you can always reach down and hit save on the unit itself.
- Tempo in software doesn't update after tempo is tapped on the unit.
- No "Post/Pre" config menu for the Delay/Verb module. Although the manual shows this as a supported feature, it isn't present in the MIDI specs or accessible on the unit itself.

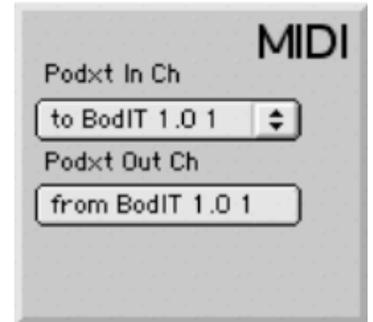
## System Requirements

- Mac OS X (10.2 or later)

## Getting Started

### *Setting Up the MIDI Connection*

When you first launch BodIT, you'll need to tell the software how to connect to your Bass Pod XT Live. First you'll need to connect your unit to your computer. Please see the manual that accompanied your unit for more information on connecting the unit to your computer. Be sure to connect the unit to the computer before launching BodIT. Once it's connected, simply choose it's name or corresponding port from the pop-up list for both the "Podxt In Ch" and the "Podxt Out Ch" menus. Your unit should now be connected and communicating with the software. Your software should also "remember" this connection as long as you always connect the unit and turn it on before launching BodIT.



**Figure 1** Midi Module

## About Managing Presets

### *What is a preset?*

A preset contains all the information you use to shape your tone on the Bass Pod XT Live. They are stored and recalled in the software via the Preset pop-up menu. They can be saved as individual tones, or grouped into banks.

### *What's the difference between a Channel and a Preset?*

A channel is a set of tone parameters that are stored on the unit itself. A preset is a set of tone parameters that are stored in the software. Either can be edited with Bodit.

### *Adding presets to the software:*

You can save your patch modifications into banks on the software that are recalled even after closing and reopening the editor application. Under the "Editor Presets" section, The "new" button (same as "New Preset..." in the "Edit" menu, or command-N) stores all settings currently displayed except volume level and wah level. These can be recalled via the pop-up menu. The "save" button will save the current settings over the last selected preset. The "delete" button will delete the last selected preset. This management of presets is for the software only. If you want to save your presets on the unit for recall later without a computer, you must use the save function on the unit itself!



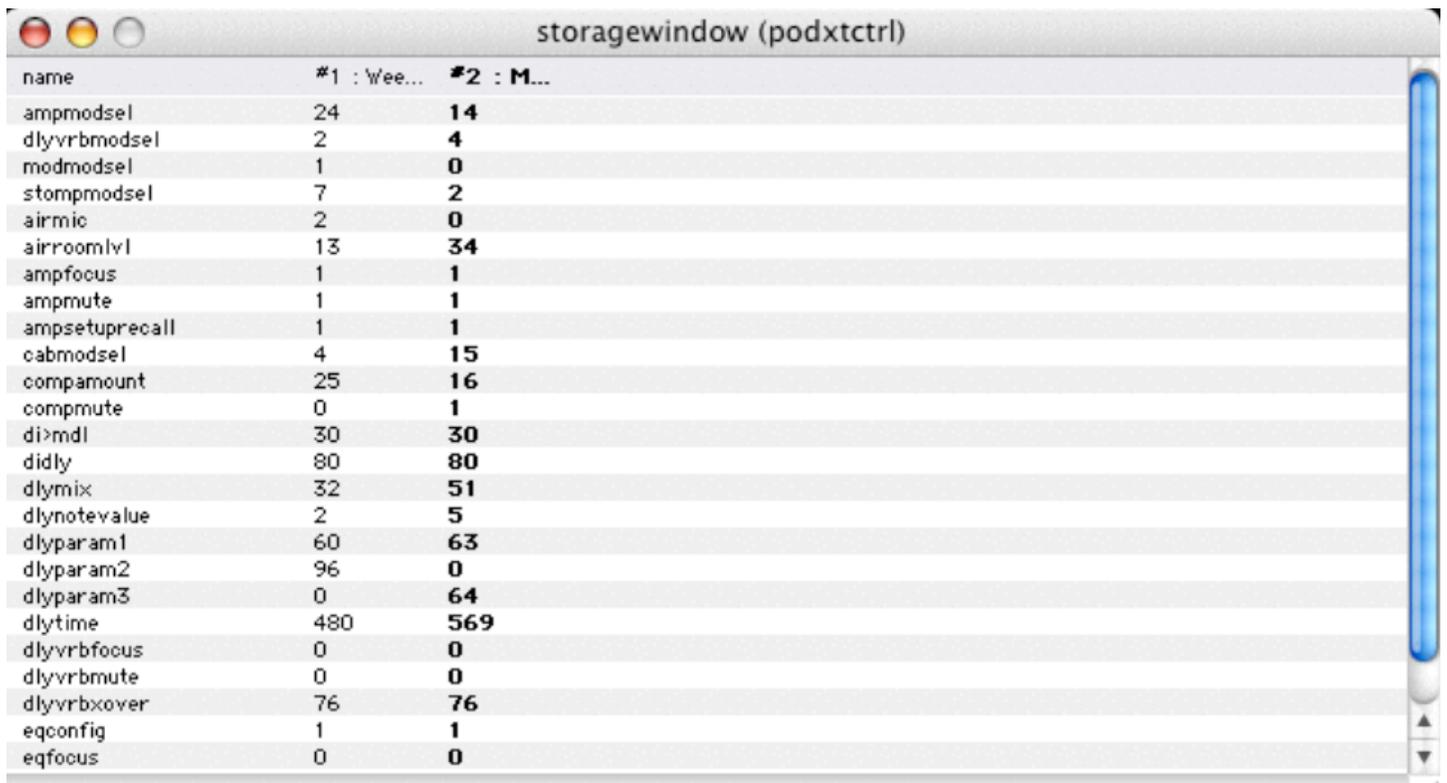
Figure 2 Preset Module

## ***Saving banks of presets:***

You can save and recall all the presets present in the pop-up menu in the "Editor Presets" section as a bank. In the "Presets Bank" section, the "write" button (same as "Save Bank..." in the "File" menu will save the preset bank as an XML file in a directory of your choosing). The "read" button (same as "Open Bank..." in the "File" menu) will open a window where you can choose a preset bank xml file to load. The newly loaded bank will replace the previously loaded bank.

## ***The Storage Window***

The "storagewindow" button opens a window with a spreadsheet-format view of all the currently presets and the values of all parameters in those presets (same as "Open Storage Window" in the "Edit" menu, or command-T). This allows you to quickly compare parameters between various patches (note that parameters are displayed in numerical values).



The screenshot shows a window titled "storagewindow (podxtctrl)" with a spreadsheet view. The spreadsheet has three columns: "name", "#1 : Wee...", and "#2 : M...". The rows list various parameters and their corresponding numerical values for the two patches.

name	#1 : Wee...	#2 : M...
ampmodsel	24	14
dlyvrbmodsel	2	4
modmodsel	1	0
stompmodsel	7	2
airmic	2	0
airroomlvl	13	34
ampfocus	1	1
ampmute	1	1
ampsetuprecall	1	1
cabmodsel	4	15
compamount	25	16
compmute	0	1
di>mdl	30	30
didly	80	80
dlymix	32	51
dlynotevalue	2	5
dlyparam1	60	63
dlyparam2	96	0
dlyparam3	0	64
dlytime	480	569
dlyvrbfocus	0	0
dlyvrbmute	0	0
dlyvrbxover	76	76
eqconfig	1	1
eqfocus	0	0

**Figure 3 Storage Window**

### ***Saving individual presets:***

Individual presets can also be saved as text files. In the "Individual Presets" section, the "save" button (same as "Save Preset..." in the "File" menu, or command-S) will save all the currently displayed values in a text file in a directory of your choosing. The "open" button (same as "Open Preset..." in the "File" menu, or command-O) will open a text file containing an individual preset and add it to the Preset pop-up menu.

### ***Sharing Tones with other BodIT users:***

Because individual presets are saved as text files, they're quite easy to share. You can easily include them in an email or post for those who can't receive attachments. A great way to find new tones and share your tones with other users is by visiting the BodIT Forum at <http://www.willstewart.com/boditforum/> and posting them there.

## **Contact and Support**

For questions, technical support and troubleshooting, please visit the BodIT Forum at:

<http://www.willstewart.com/boditforum/>

or email:

[bodit@willstewart.com](mailto:bodit@willstewart.com)